

Ben Sauskojus

Portfolio: <https://employben.com>

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Mobile: 1 406 570 8584

Skills

Proficient: Javascript, Typescript, C#, HTML, CSS, Vue, React, Git, AWS, Docker, Linux, TCP/IP

Familiar with: Postgresql, Python, C++, SQL

Education

Montana State University Bozeman, MT
Post Bachelor's classes: Machine Learning, Advanced Algorithms, and Logic 2010

Montana State University Bozeman, MT
Bachelor's degree In Computer Science; GPA 3.5 2009

Employment

- **Freelance** Bozeman, MT
Full Stack Web Developer 2019-Present
 - Backend Development: Built REST and GraphQL API's integrated with Postgresql, AWS services, and other third party API's
 - Frontend Development: Built SPA and static JAM stack frontends with React and Vue. Used several CSS frameworks including Tailwind, Quasar, and MaterialUI
 - Serverless Systems: Created Serverless image wartermarker using AWS Lambda, Sharp JS, and Docker
- **Freelance** Bozeman, MT
Independent Game Developer 2010-2018
 - Void Break: 70 level puzzle game built with lots of Linear Algebra, Trigonometry, and the Unity3d engine (C#)
 - Player Metrics: Measured player interactions and made improvements to design, and user interface
 - Design Patterns: Used design patterns to manage code base complexity
 - Testing: Created a large unit and integration test suite
- **International Gaming Technologies** Bozeman, MT
Firmware Engineer January 2008 - June 2008
 - Debugger: Designed and developed a networked debugging system for a major slot machine using C#
 - Lua: Integrated the scripting language Lua into several systems using C++
- **Golden Helix Inc.** Bozeman, MT
Software Developer & Quality Assurance Analyst August 2006 - January 2008
 - Data Transformations: Large data set transformations using a C# object-oriented variant of SQL
- **Zoot Enterprises** Bozeman, MT
Quality Assurance Analyst February 2004 - August 2006
 - Testing Tools: Created tools to gather and display regression test data with C++
 - Training: Trained majority of QA department upon departure

Projects

- **Volunteer Project Lead** July 2016 - December 2017
 - Lead a team of volunteers to setup an open-source relationship management system (RMS)
 - Effectively communicated with a wide variety of people with a wide variety of skill sets including laypeople and one genius
 - Used C#, REST, and OData to migrate data from an old RMS

References

Provided upon request